Lucas Matthew Dutton

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EDUCATION	McMaster University, Ontario, Canada
	 Bachelor of Engineering, Software (Co-op) Obtained a GPA of 3.9 out of 4.0 grade point system.
EXPERIENCE	 Research Assistant, McMaster University/IBM May – Aug 2018,2019,2020, 2021 - Current In collaboration with IBM, implemented and tested new hardware instructions and algorithms using a Haskell DSL and C under the supervision of Dr. Christopher Anand. Published research paper which was among the 23 accepted submissions of 68 for IBM CASCON 2018. Also published research paper on sigmoid function implementation for machine learning applications in IBM CASCON 2020, which was among the 26 accepted submissions of 65.
	 Teaching Assistant, McMaster University 2018 - 2021 Tutored 4 different courses: Discrete Mathematics 1 (SE 2DM3), Principles of Programming (SE 2S03), Syntax-Based Tools and Compilers (CS 4TB3) and Graduate Logic and Discrete Math (CAS 701) Responsible for teaching tutorial sessions and holding office hours to help students. Graded student assignments in CS 4TB3 and CAS 701.
CLUBS	 McMaster Competitive Programming Team, VP Finance 2019 - 2021 Responsible for managing expenses and sponsorship for the McMaster Competitive Programming Club. Represented McMaster University in 2 different International Collegiate Programming Contest. Secured 31st place on team McMaster Tulip in 2018, secured 14th place on team McMaster Zetta in 2019.
PROJECTS	 ElmJrMetal - Swift, Elm Capstone project: A reimplementation of ElmJr, an iPad application for teaching graphics programming Implemented the type inferencer which ensures type correctness of the written Elm program. Responsible for integrating the Elm graphic libraries such that it was consistent with the application backend. finsm.io - Elm A lightweight program to construct and test finite state machines Developed with another McMaster student to provide an alternative application to build, simulate and export finite state machines. Used by students in McMaster's second year finite automata to submit assignments. NewYouthHack & Petri App Land - Haskell A web application developed for reimagining youth settlement services in Canada Contributed to back-end and front-end feature implementation using Petri App Land, a custom framework using Haskell and Elm. Co-authored a research paper which was presented at the 20th International Conference on Innovations for Community Services.
AWARDS & SCHOLARSHIPS	 Project of the Year, IBM CASCON 2018 Oct 2018 Member of the research team of the CAS Project "Exploring Approximation Algorithms for Instruction Scheduling". Dean's Honour List, McMaster University 2017 – 2018 For obtaining a 9.5 GPA out of 12 and above on at least 30 units for each school year.
LANGUAGES	■ Haskell ■ Elm ■ Agda ■ C ■ C++ ■ C# ■ Python ■ Java ■ Javascript ■ Swift
TECHNOLOGIES	■ Linux ■ Unity ■ Git ■ SVN ■ React ■ Haste